## **Bidding Conventions Overview and Tips/Tricks**

# Feel free to comment or ask questions on anything on this document.

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**Overview** 

<u>1NT Auctions</u> <u>Negative Doubles</u> <u>New Minor Forcing</u> <u>4th Suit Game Forcing</u> <u>Michaels Cuebids</u> Unusual 2NT

Overview

Thinking about a bidding plan before opening. Knowing how many points you need to open/respond/invite/accept invitations is essential to develop your bidding plan. Always try to bid in tempo if possible

#### **1NT Auctions**

Three main course of action when your partner opens 1NT

- Jacoby Transfers
  - Your bidding sequence is determined by number of cards in the major and number of points in your hand
  - 0-7 points and 5 card major, transfer and pass
  - 8-9 points and 5 card major, transfer and invite with 2NT
  - 10+ points and 5 card major, transfer and offer choice of games with 3NT (partner can correct to the four level if he has 3 card support)
  - 0-7 points and 6 card major, transfer and pass
  - 8-9 points and 6 card major, transfer and bid 3 level of major
  - 10+ points and 6 card major, transfer and bid 4 level of major
- Super Accepts (subset of Jacoby Transfers) Opener needs 4 card support and 17 points to do this
  - 1NT-2-3♥
    - Shows 4 hearts and 17 points
  - o 1NT-2**∀**-3
    - Shows 4 spades and 17 points
  - The point is to try to bid game with less points. A 9 card fit needs less points than an 8 card points for game.
- Stayman responder needs a four card major and 8+ points
  - 0
- Bidding NT
  - 2NT with 8-9 points
  - 3NT with 10-14 points
  - 4NT with 15-17 points
  - 5NT with 20+ points

Example auctions and what they mean

1NT-2♦-2♥-3♥: Responder is showing 8-9 points and 6+ hearts

Pass: Opener has 15-16 points

- 4♥: Opener has 16-17 points
- 1NT-2♦-2♥-2NT: Responder is showing 8-9 points and 5 hearts

Pass: Opener has 15-16 points and 2 hearts

- 37: Opener has 15-16 points and 3 hearts
- 3NT: Opener has 16-17 points and 2 hearts
- 4♥: Opener has 16-17 points and 3 hearts
- 1NT-2♥-2♠-3NT: Responder is showing 10+ points and 5 spades
  - Pass: Opener has 2 spades
  - 4♠: Opener has 3 spades
- 1NT-2♥-2♠-4♠: Responder is showing 10+ points and 6+ spades

1NT-2♣-2♥-2NT: Responder is showing 8-9 points and 4 spades

1NT-2♣-2♥-2NT-4♠: Opener has 17 points and 4 spades to go with responders 8-9 points and 4 spades

1NT-2&-2&-3NT: Responder has 10+ points and 4 hearts

#### Negative Doubles

- Negative Double is done by responder to "deny" the suits bid by opener and an overcaller.
- The format is when partner opens a suit at the 1 level, the opponents overcall up to 4H, and then you double.
- Example Auctions
  - 1♣-1♦-Double: This shows 4 hearts and 4 spades
  - 1♣-1♥-Double: This shows 4 spades and most likely 4 diamonds
  - 1♣-1♣-Double: This shows 4 hearts and most likely 4 diamonds
  - 1+-1♥-Double: This shows 4 spades and most likely 4 clubs
- What is shows: Always shows 4 cards in a major. May also have 4 cards in minor as well. Best to be 4-4 in unbid suits.
- Consequences
  - 1♣-1♥-X shows exactly 4 spades and likely 4 diamonds
    - Which means that 1C-1H-1S should show 5 or more spades

### New Minor Forcing (Alertable)

- One of the more complicated conventions that we will learn. The format of this convention is 1 minor 1 major 1NT 2 other minor with no interference from the opponents. The second minor bid is artificial and forcing.
- What it shows: 10+ points and either 5 of the first major bid or 4 of the other major.
- 1**♣**-1♥-1NT-2♦-2♥
  - Here opener is showing 3 card heart support
- 1**♣**-1**♥**-1NT-2**♦**-2**♠** 
  - Opener is denying 3 hearts, but showing 4 spades
- 1**≜**-1**≜**-1NT-2**♦**-2♥
  - Opener is showing 4 hearts, but may also have 3 spades.
- 1♣-1≜-1NT-2♦-2♠
  - Opener is denying 4 hearts, but has 3 spades.
- 1♦-1♥-1NT-2♣
- 1♦-1▲-1NT-2♣

4th Suit Game Forcing (Alertable)

- 4th suit forcing is when responder bids a fourth suit and it is completely artificial and game forcing.
- 1♣-1♠-2♦-2♥ is an example auction.
- 4th suit forcing is only forcing for one round when responder is a passed hand.

#### Michaels Cuebids

- These apply when they open one of the suit and you have a certain 5-5 hands. You bid their suit at the two level.
- 1♣-2♣
  - Shows 5 cards in both hearts and spades
- 1♦-2♦
  - Shows 5 cards in both hearts and spades
- 1♥-2♥
  - Shows 5 spades and a 5 card minor. We don't know if it's clubs or diamonds
  - Can bid 2NT to ask partner to bid their minor
- 1♠-2♠
  - Shows 5 hearts and a 5 card minor.
  - Again can bid 2NT to ask partner to bid their minor.

#### **Unusual 2NT**

- This is used to show the "lowest 2 suits" (the lowest two suits that haven't been bid) and 5-5 hands yet again.
- 1**♣**-2NT
  - Shows 5 diamonds and 5 hearts
- 1**•**-2NT
  - Shows 5 clubs and 5 hearts
- 1♥-2NT
  - Shows 5 clubs and 5 diamonds
- 1.2NT
  - Shows 5 clubs and 5 diamonds